Nakamoto Consensus

Marco Canini

Slides reproduced with permission from Bitcoin and Cryptocurrency Technologies by Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder

1

Recap digital currency

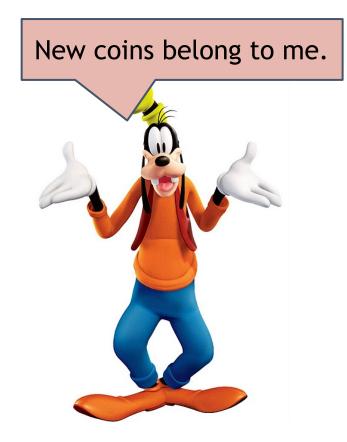


GoofyCoin

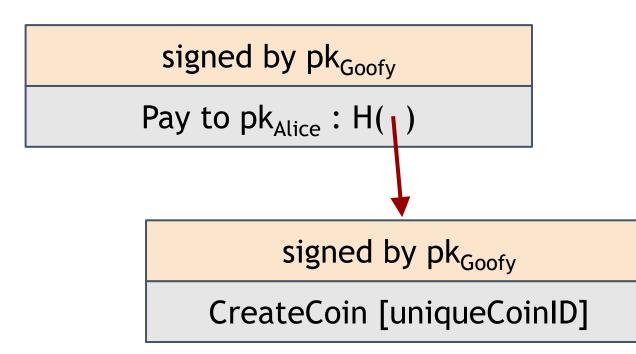
Goofy can create new coins

signed by pk_{Goofy}

CreateCoin [uniqueCoinID]

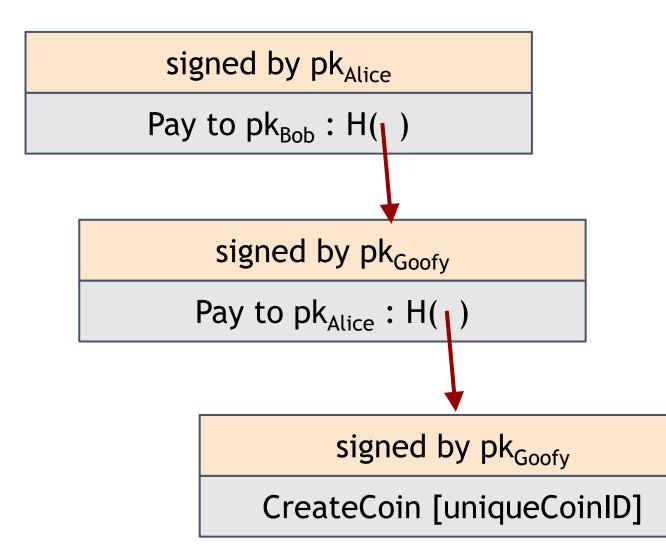


A coin's owner can spend it.



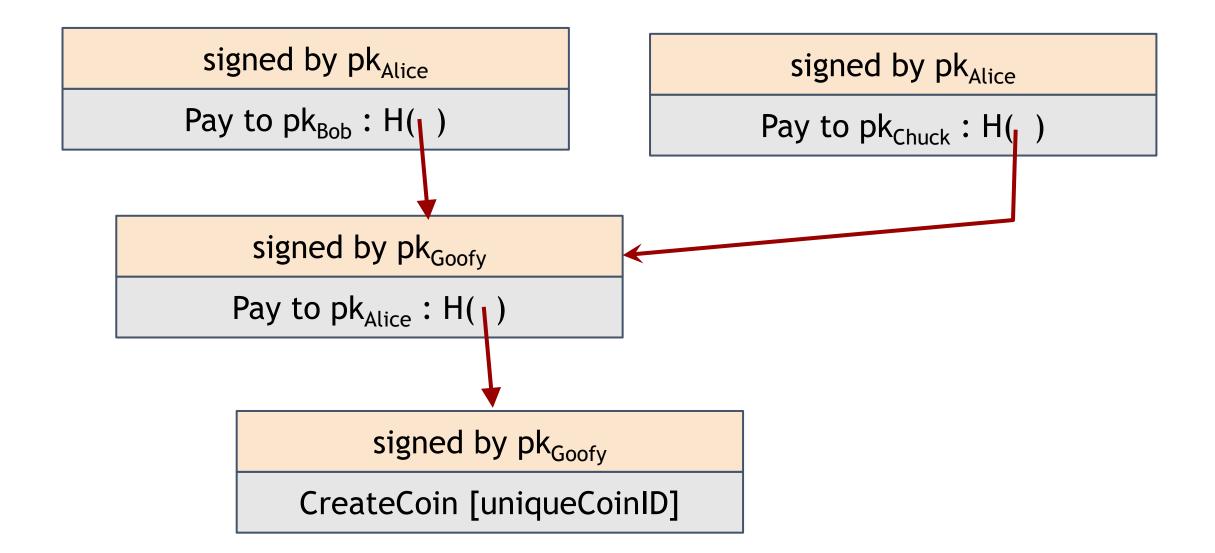


The recipient can pass on the coin again.





double-spending attack

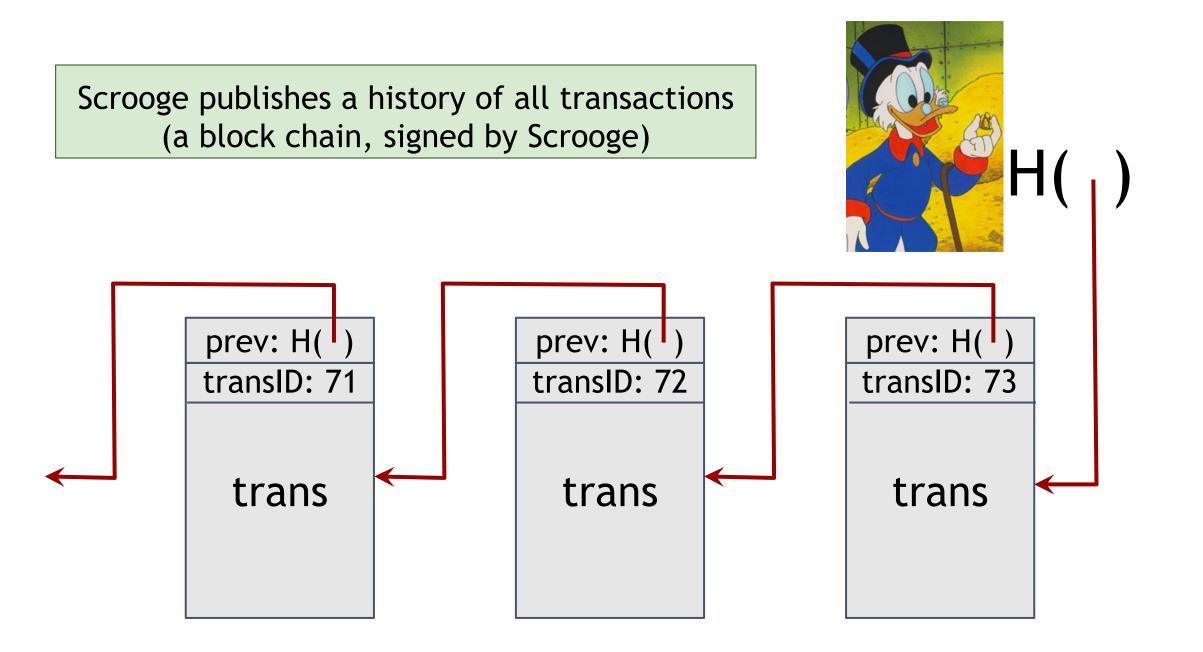




the main design challenge in digital currency



ScroogeCoin



optimization: put multiple transactions in the same block

transID: 73	B type:Cı	reateCoins	
coins created			
num	value	recipient	
0	3.2	0x	coinID
1	1.4	0x	
2	7.1	0x	−−− 73(1) coin/D
			- /3(2)

CreateCoins transaction creates new coins

Valid, because I said so.



PayCoins transaction consumes (and destroys) some coins, and creates new coins of the same total value

transID: 73 type:PayCoins

consumed coinIDs: 68(1), 42(0), 72(3)

coins created

num	value	recipient		
0	3.2	0x		
1	1.4	0x		
2	7.1	0x		
signatures				

Valid if:

- -- consumed coins valid,
- -- not already consumed,
- -- total value out = total value in, and
- -- signed by owners of all consumed coins

Immutable coins

Coins can't be transferred, subdivided, or combined.

But: you can get the same effect by using transactions to subdivide: create new trans consume your coin pay out two new coins to yourself

Don't worry, I'm honest.



Crucial question:

Can we descroogify the currency, and operate without any central, trusted party?

Nakamoto consensus

Aspects of decentralization in Bitcoin

- 1. Who maintains the ledger?
- 2. Who has authority over which transactions are valid?
- 3. Who creates new bitcoins?
- 4. Who determines how the rules of the system change?
- 5. How do bitcoins acquire exchange value?

Beyond the protocol:

exchanges, wallet software, service providers...

Aspects of decentralization in Bitcoin

Peer-to-peer network:

open to anyone, low barrier to entry

Mining:

open to anyone, but inevitable concentration of power often seen as undesirable

Updates to software:

core developers trusted by community, have great power

Some things Bitcoin does differently

Introduces incentives

• Possible only because it's a currency!

Embraces randomness

- Does away with the notion of a specific end-point
- Consensus happens over long time scales about 1 hour

Key idea: implicit consensus

In each round, random node is picked

This node proposes the next block in the chain

Other nodes implicitly accept/reject this block

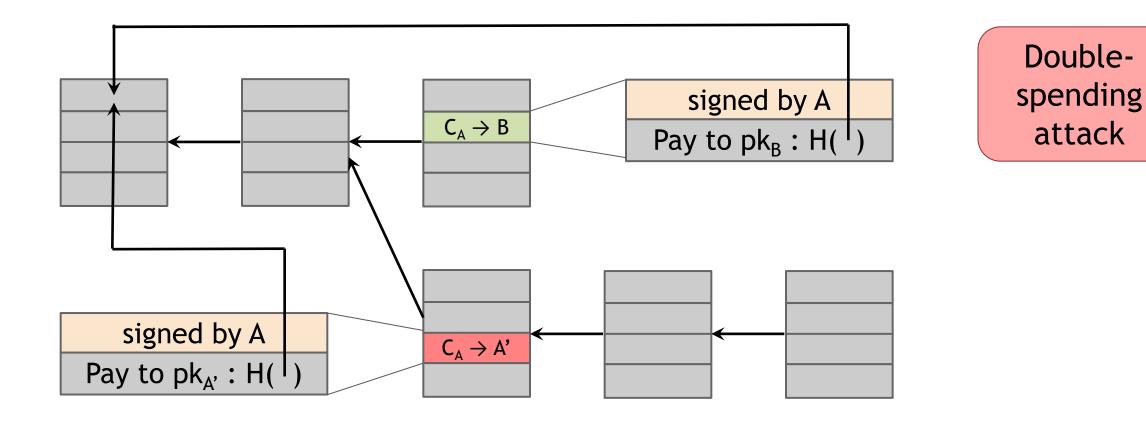
- by either extending it
- or ignoring it and extending chain from earlier block

Every block contains hash of the block it extends

Consensus algorithm (simplified)

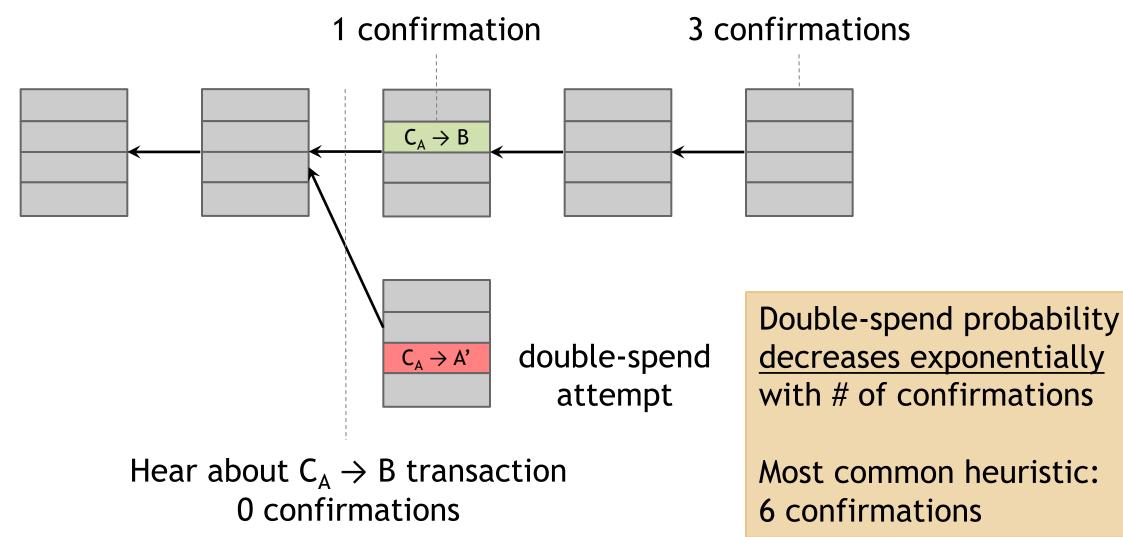
- 1. New transactions are broadcast to all nodes
- 2. Each node collects new transactions into a block
- 3. In each round a <u>random</u> node gets to broadcast its block
- 4. Other nodes accept the block only if all transactions in it are valid (unspent, valid signatures)
- 5. Nodes express their acceptance of the block by including its hash in the next block they create

What can a malicious node do?



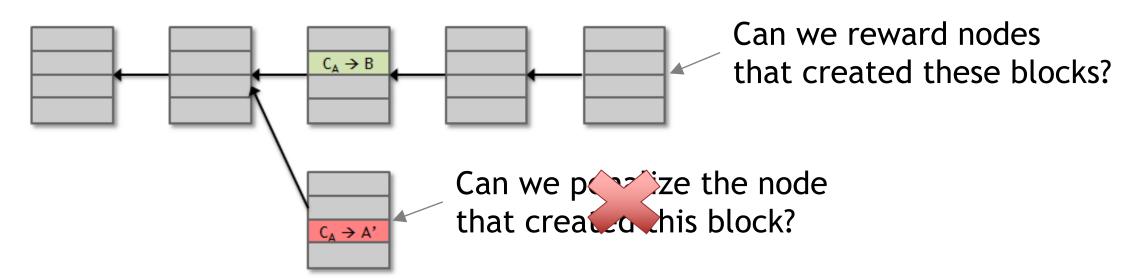
Honest nodes will extend the longest valid branch

From Bob the merchant's point of view



Assumption of honesty is problematic

Can we give nodes *incentives* for behaving honestly?



Everything so far is just a distributed consensus protocol But now we utilize the fact that the currency has value

Incentive 1: block reward

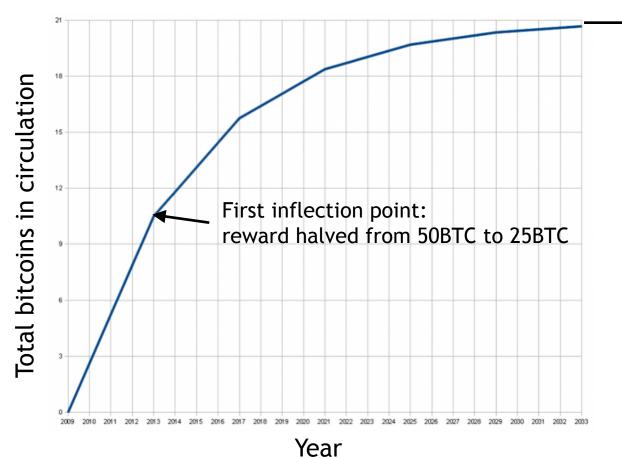
Creator of block gets to

- include special coin-creation transaction in the block
- choose recipient address of this transaction

Value is fixed: currently 25 BTC, halves every 4 years

Block creator gets to "collect" the reward only if the block ends up on long-term consensus branch!

There's a finite supply of bitcoins



Total supply: 21 million

Block reward is how new bitcoins are created

Runs out in 2040. No new bitcoins unless rules change

Incentive 2: transaction fees

Creator of transaction can choose to make output value less than input value

Remainder is a transaction fee and goes to block creator

Purely voluntary, like a tip

Remaining problems

- 1. How to pick a random node?
- 1. How to avoid a free-for-all due to rewards?
- 1. How to prevent Sybil attacks?

Proof of work

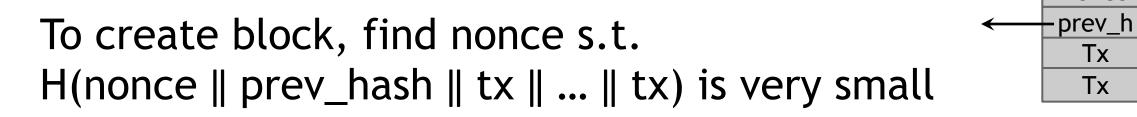
To approximate selecting a random node: select nodes in proportion to a resource that no one can monopolize (we hope)

In proportion to computing power: proof-of-work
In proportion to ownership: proof-of-stake

Equivalent views of proof of work

- 1. Select nodes in proportion to computing power
- 1. Let nodes compete for right to create block
- 1. Make it moderately hard to create new identities

Hash puzzles

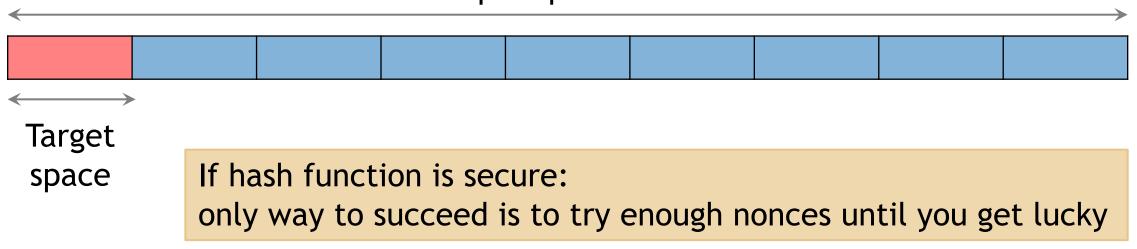


Output space of hash

nonce

Tx

Tx



PoW property 1: difficult to compute

As of Aug 2014: about 10²⁰ hashes/block

Only some nodes bother to compete – miners

PoW property 2: parameterizable cost

Nodes automatically re-calculate the target every two weeks

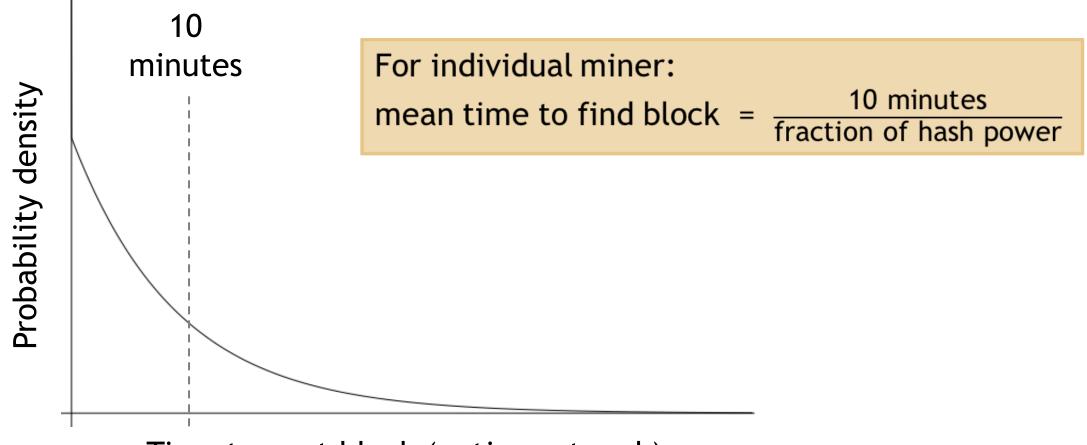
Goal: <u>average</u> time between blocks = 10 minutes

Prob (Alice wins next block) = fraction of global hash power she controls

Key security assumption

Attacks infeasible if majority of miners weighted by hash power follow the protocol

Solving hash puzzles is probabilistic



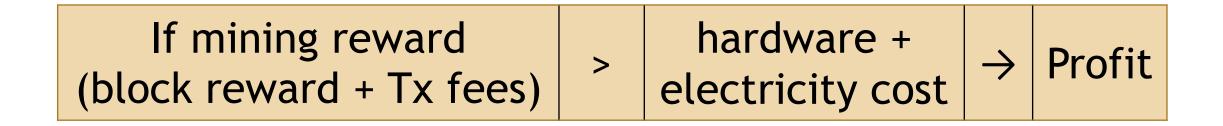
Time to next block (entire network)

PoW property 3: trivial to verify

Nonce must be published as part of block

Other miners simply verify that H(nonce || prev_hash || tx || ... || tx) < target

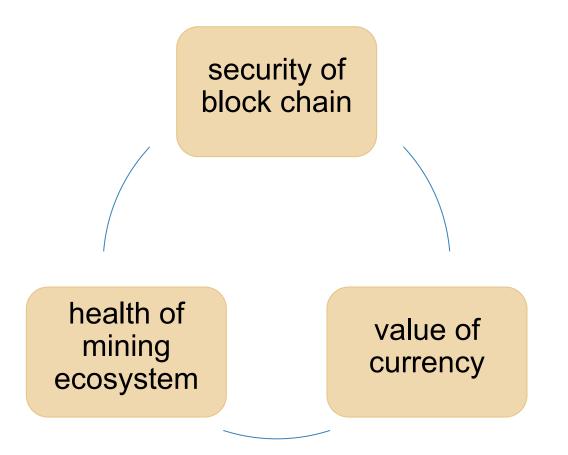
Mining economics



Complications:

- fixed vs. variable costs
- reward depends on global hash rate

Bitcoin is bootstrapped



What can a "51% attacker" do?

X

X

11

Steal coins from existing address? X

Suppress some transactions?

- From the block chain
- From the P2P network

Change the block reward?

Destroy confidence in Bitcoin?